

Successes & Failures from the pilot projects



- Key successes achieved in our Scrum projects
 - All based on real facts & figures (!)
- Some objectives we couldn't achieve



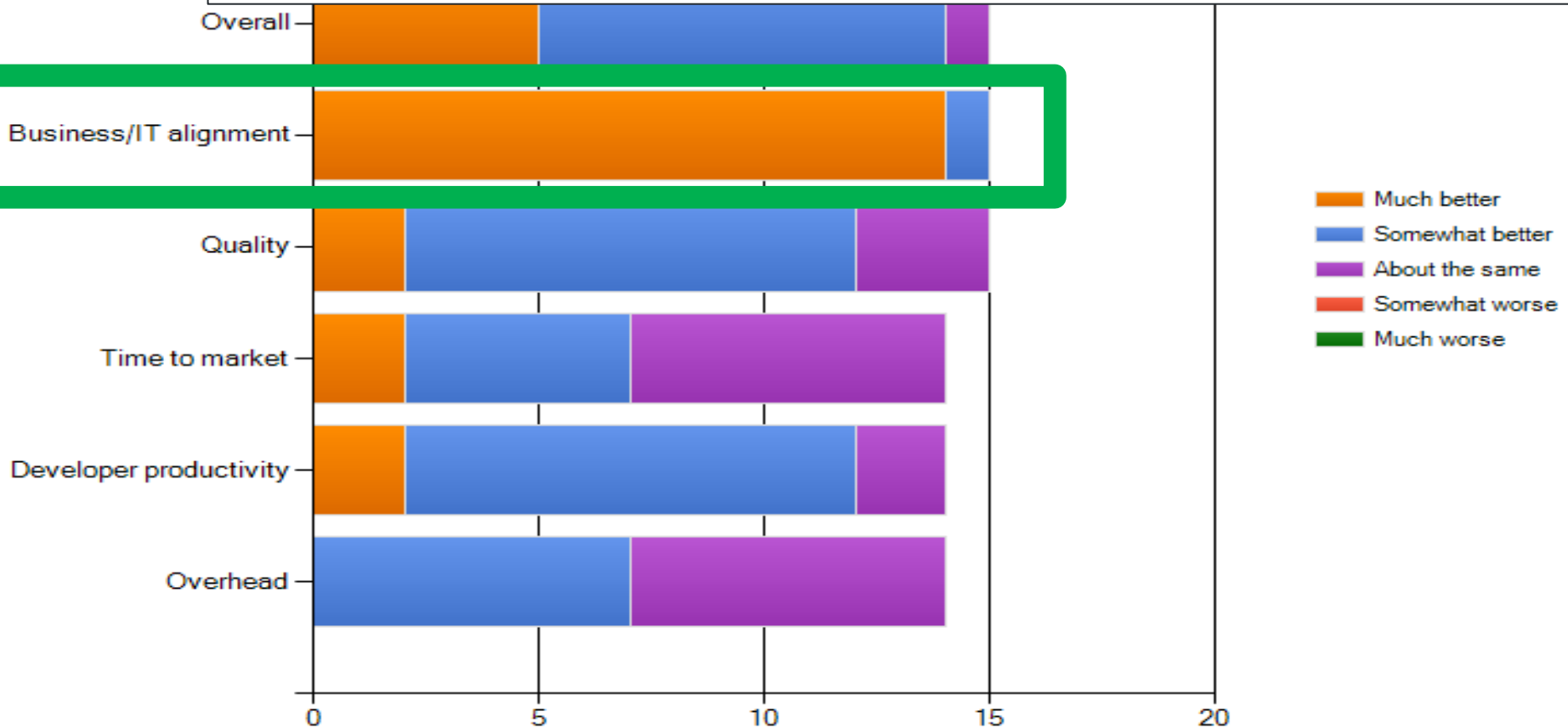
We succeeded in

Better alignment



93% of participants said

Business/IT alignment is much better with Scrum.



Better alignment



“Thanks to Scrum, the interaction between Business and the development team during development has improved drastically, allowing a great deal of efficiency and flexibility.”



Product Owner at BEL 20 company



“Scrum gave us a clear view on progress within the project, thanks to the daily follow-ups and the ongoing involvement of all impacted departments.”

Product Owner at BEL 20 company



Reacting faster to changes

We started with **263** stories

And currently have **348** stories

During the project we:

Removed **37** stories from the project scope

Delivered **48** additional stories

*(without changing the project approved budget
And deliver on the target launch date)*

Delivering better quality



1 bug in UAT

for each **36 md development**



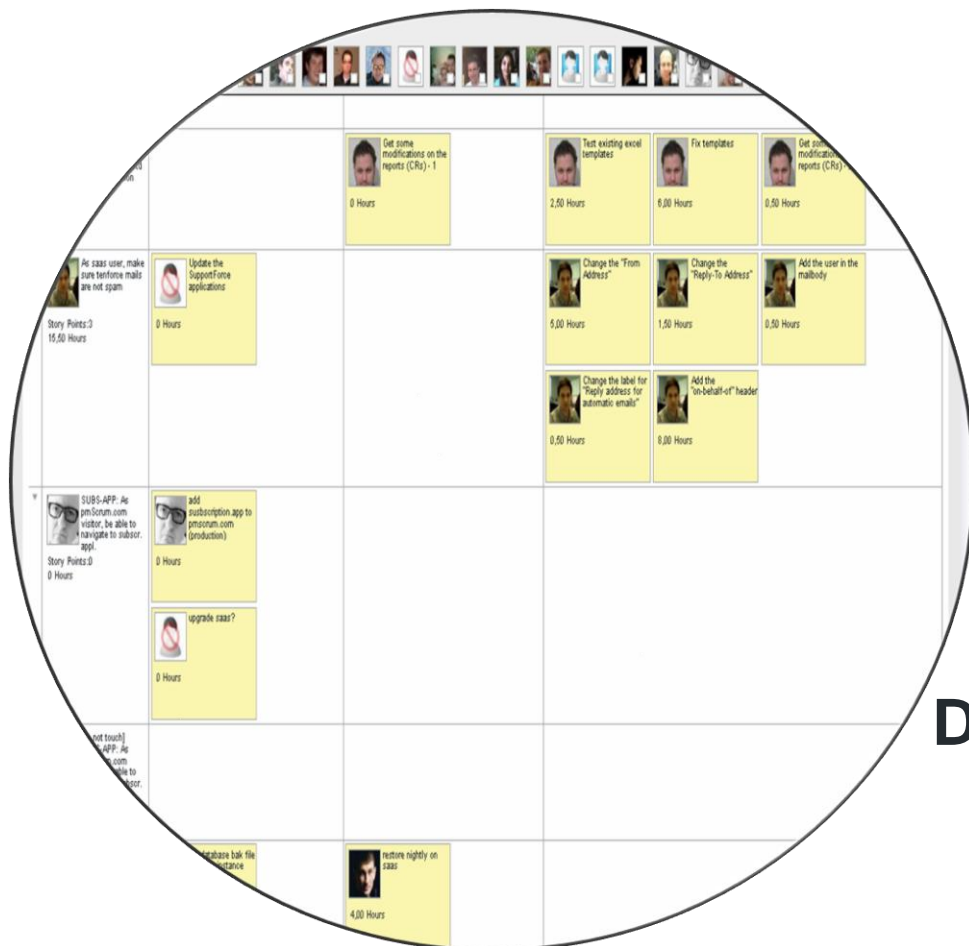
Fast(er) Time to Market

- **Wished Launch Date: Oct / 2010**
- **Actual Launch Date: Oct / 2010**

- For a project that spent **+5000** man-days in **10** months



A more transparent project



**Daily conf. call with off-shore
Using shared TaskBoard
Immediate action on issues**



More transparent project

Stakeholders evaluate progress

Based on real software

Not on %complete or budget spent

Every 2 weeks





A more transparent project

Progress & Budget

Product Backlog

Project Team



Story-board (apps)

Kanban

The Wall of Truth



We Failed in



#Fail

Calm & stress-less UAT

Implementing all agile engineering practices

Creating visibility on all project work

Questions?



Can we consider this story done?

